

Curriculum Overview - Computing

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Intent	Implementation	Impact
All children are encouraged to:Use computational thinking skills to process	As part of this planning process, teachers need to plan the following:	Impact is measured by ensuring that children not only acquire the age-related knowledge linked to the computing
information in a logical way; • Develop coding skills and subject specific	A cycle of lessons for each unit from Teach Computing curriculum, which carefully plans	curriculum, but also skills which equip them to progress from their starting
vocabulary; • Develop the ability to use technology to	for progression and depth in three strands - computer science (Programming and Theory)	points, and within their everyday lives.
manipulate and present written word, images and sounds to convey messages effectively;	information technology, digital literacy; • Relevant computing vocabulary – identify	All children will have:
• Use technology to store information, retrieve and present it in ways that enhance	and ensure that this is taught and used accurately by both staff and pupils;	The knowledge needed to make best use of the internet and technology in a safe,
interpretation and analysis;Be efficient and effective communicators and collaborators;	 Challenging questions for pupils to apply their computational thinking using open-ended questions; 	considered and respectful way, so they are able to reap the benefits of the online world; • Become proficient users of technology
 Apply their computing skills and knowledge to their learning in other areas; 	Children will be given feedback and ways to improve their work to ensure that	who are able to work both independently and collaboratively;
• Be confident in handling hardware, software and other technologies;	misconceptions are recognised and addressed;	 A wider variety of skills to use a range of platforms effectively;
 Develop skills, knowledge and behaviours that enable safe and confident navigation of 	Link the curriculum to British Values;Give pupils the opportunity to work	An increased vocabulary which will enable them to articulate their understanding of
the online world; • Demonstrate respect for other cultures, • Designating and identities and increases.	 collaboratively and communicate effectively; Identify children whom have passion for 	taught concepts; • Develop key life skills such as problem-
backgrounds and identities – acting responsibly and sensitively online.	technology and want to share their knowledge with others and promote the use of all things digital throughout the school.	solving, logical thinking and self-evaluation, in order to prepare them for the next stage of their education.
As part of our provision at Whatfield Primary Schools we aim to:	Provide learning opportunities matched to the needs of pupil with SEND	In addition, we measure the impact of
	Identify areas of weakness and seek support	our curriculum through the following methods:
Meet the requirements of the National Curriculum programmes of study for	from the computing lead or organise CPD.	
computing; • Provide a relevant, challenging and	As part of this assessment process, teachers will:	 Monitoring and analysis of pupil progress; Pupil discussions about their learning
enjoyable computing curriculum that is progressive throughout	Capture summative assessment data of KS1 and KS2 pupils, using the success criteria in	(pupil voice);

each lesson;

the whole school;

- Create a culture that incorporates the principle of online safety across all elements of school life;
- Equip pupils with confidence and capabilities to use ICT and

computing skills in a digital world that is constantly changing and evolving;

 Give opportunities to develop computing skills, knowledge and
 understanding from the early years through

understanding from the early years through to Year 6.

- Make observations during lessons and give feedback to aid progress;
- Use Seesaw app to show evidence of progress;
- Use formative assessment opportunities which are detailed in each lesson plans.

The subject lead will:

- Identify digital leaders in KS2 and train them:
- Support staff, as required in planning and assessment;
- Support staff, with CPD and training;
- Develop and monitor the computing curriculum.

 Moderation with other teachers from neighbouring schools which also provides opportunities for exchanging ideas.