

Physical Education Progression of skills The Partnership of Bildeston Primary and Whatfield CEVC Primary Schools



Server scrope	BILDESTON				
EYFS					
Areas of Learning – Early Learning Goals	Reception Development Matters 2020 Statements				
Gross Motor Skills	Revise and refine the fundamental movement skills they				
Negotiate space and obstacles safely, with consideration for themselves	have already acquired:				
and others.Demonstrate strength, balance and coordination when playing.	 rolling - crawling - walking - jumping - running - hopping - skipping – climbing 				
Move energetically, such as running, jumping, dancing, hopping,	Progress towards a more fluent style of moving, with developing				
skipping and climbing.	control and grace.				
	 Develop the overall body strength, co-ordination, balance and 				
Fine Motor Skills	agility needed to engage successfully with future physical				
 Hold a pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases. 	education sessions and other physical disciplines including dance, gymnastics, sport and swimming.				
Use a range of small tools, including scissors, paintbrushes and cutlery.	 Develop their small motor skills so that they can use a range of 				
Begin to show accuracy and care when drawing.	tools competently, safely and confidently. Suggested tools:				
	pencils for drawing and writing, paintbrushes, scissors, knives,				
	forks and spoons.				
	 Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. 				
	Combine different movements with ease and fluency.				
	Confidently and safely use a range of large and small apparatus				
	indoors and outside, alone and in a group.				
	Develop overall body-strength, balance, co-ordination and agility.				
	Further develop and refine a range of ball skills including:				
	throwing, catching, kicking, passing, batting, and aiming.				
	 Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball. 				
	 Develop the foundations of a handwriting style which is fast, 				
	accurate and efficient.				
	Further develop the skills they need to manage the school day				

successfully: - lining up and queuing - mealtimes

KS1 National Curriculum Expectations	KS2 National Curriculum Expectations
Pupils should be taught to: • master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities • participate in team games, developing simple tactics for attacking and defending • perform dances using simple movement patterns. music	Pupils should be taught to: use running, jumping, throwing and catching in isolation and in combination play competitive games, modified where appropriate (for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis), and apply basic principles suitable for attacking and defending develop flexibility, strength, technique, control and balance (for example, through athletics and gymnastics) perform dances using a range of movement patterns take part in outdoor and adventurous activity challenges both individually and within a team compare their performances with previous ones and demonstrate improvement to achieve their personal best

Forest School Aims

FOREST SCHOOLS OBJECTIVES

- To nurture self-esteem and build confidence.
- To learn to work as a team and improve communication skills.
- To inspire the children about nature and the outdoors.
- To promote physical activity and a healthier lifestyle and body.
- To teach resilience and allow for risk taking.
- To help create more independent learners.

Swimming – all schools must provide swimming instruction either in KS1 or KS2

In particular, pupils should be taught to:

- swim competently, confidently and proficiently over a distance of at least 25 metres
- use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]
- perform safe self-rescue in different water-based situations

	EYFS	Year 1 and 2	Year 3 and 4	Year 5 and 6
Dance	 Move to music in a variety of ways. Move like a Identify the rhythm of the music and count the beats. Use small apparatus such as scarves to aid movement. 	 Explore methods of travel within dance. Learn to copy simple movements. Practice a movement phrase and be able to repeat it. Use stimuli linked to classroom work. 	 Understand what a basic motif is. Work in pairs or small groups to share ideas and develop the motif within a whole dance piece. Discuss how the dance is linked to the stimulus. 	 Explore ways to develop a motif. Apply the use of canon and unison within a dance. What makes a performance interesting? Evaluate their own or other's performances.
Gymnastics, athletics and health related exercise	 Follow a teacher led warm up. Be able to change their body into tall, wall or ball shapes. Explore rolling and perform a forward roll with teacher help. Begin linking movements together on a mat. Practice shaped jumps with safe landings to show good body strength, balance, control and agility. Use sports day style activities to develop fluency, control and grace in gross motor skills. Work on turn taking. Lining up for a turn, waiting sensibly and relay style activities. 	 Follow a warm up that works down the body mobilising and stretching key joints and muscles. Develop confidence in basic movement skills including rolling, jumping and balancing. Copy and learn a short floor sequence. Use small apparatus safely to develop take offs and landings. Use sports day style activities to develop gross motor skills. Question – what happens to your body when you exercise? Identify key indicators. 	 Understand the difference between a gymnastics skill and a linking movement. Begin to link skills together. Use hand-held apparatus. Use large apparatus safely and with confidence. Discuss performance skills and use IT to evaluate their own performance (if possible) Measure performance in athletic events, understand the significance on a personal best and set targets for performance. Appreciate that everyone is different and naturally good at different things. Begin to understand how the body responds to practice and how it can make improvements. It 	 Perform partner and small group balances with a sound understanding of health and safety. Develop flight with apparatus available. Develop specific techniques in athletic events and investigate how the changing of technique can affect performance. Begin to understand how heart rate can indicate work intensity and explore different training methods and how the body responds to them.

			is ok to be out of breath!	
Invasion games	 Explore how small apparatus can be moved – rolled, kicked, thrown, pushed etc. Develop confidence working with a variety of sized balls – move them, follow them and stop them. Play simple target games using a variety of equipment. 	 Moving with a variety of equipment using different body parts to control the ball/puck/quoit etc. Develop throwing, catching and bouncing a ball to yourself. Understand the concept of passing and practice. Play games that require equipment to get from one place to another. Play chasing/tagging games to develop evasion skills. 	 Begin to learn and apply basic rules of specific games. Develop key passing and receiving skills. Develop attacking and defending skills. Play small sided, restricted rules versions of games. 	 Show an understanding of the difference between attacking and defending. Take part in more complex skills practices. Be able to apply rules and officiate a small game. Implement tactics in order to outwit the opposition.
Striking and fielding games	 Develop confidence working with a variety of sized balls – move them, follow them and stop them. Use bats and rackets to send balls in a specific direction. Play basic fetch and retrieve style games. 	 Discover the pathway of a ball when rolled and thrown in different ways. Use various body parts to stop a moving ball. Develop catching ability. Play games that involve throwing, catching, retrieving and running. Play games of quick-fire cricket. 	 Understand the role of a fielder. Understand how to score when batting. Develop confidence throwing and catching and develop original games in groups. Practice batting using T's. Play adapted team games linked to cricket and stoolball. 	 To develop tactical awareness To develop bowling, batting and fielding techniques. To understand and apply the rules for Dynamo cricket and rounders.
Racket sports	 Explore basic movements using the 5 fundamental shoe step patterns. Sending and receiving a moving ball with hands & rackets Develop precision when sending a ball to a target. 	 Explore basic movements using the 5 fundamental shoe step patterns. Sending and receiving a moving ball with hands & rackets Working cooperatively in small competitive tasks to improve competence and 	 Developing right and left-hand confidence with direction Introducing aiming at targets and applying simple attacking /defending tactics in a competitive game Working cooperatively in pairs and in a team whilst demonstrating 	 Developing forehand & backhand sending and receiving actions, using hands and rackets Develop reactions to a moving ball, building rhythm and sequences Cooperative working in pairs and fours, demonstrating respect and evaluating

		confidence. Working individually and in pairs to introduce space and timing incorporating a basic service action and a volley Understand difference between IN and OUT.	respect for rules and opponents Introducing the words and actions for forehand and backhand when sending and receiving Demonstrating resilience when faced with a more complex racket skill and in competitive situations Linking upward toss to serving action and developing an overarm tap serve Applying line judging and scoring with respect in a game situation Applying simple attacking tactics and trying to outwit their opponent in a competitive game	 performance Introducing the attacking strategy of playing into a space Developing a basic overarm serve and return of serve technique Demonstrate observation skills, honesty, fairness and respect Applying key step patterns in sequence, mirroring actions and cooperative rallying to practice hand, feet and body movements Applying key actions in a competitive game situation, with scoring
Outdoor and adventurous activity challenges	 Skipping and playground games are explored. Encourage use of outdoor gym trail courses. Demonstrate strength, balance and coordination when playing in the outdoor area Use large scale building materials to build simple structures Climb, balance and move energetically in the outside area 	 Skipping and playground games are explored. Encourage use of outdoor gym trail courses. Work together to solve simple puzzles and problems. 	 Work through various challenges with a focus on communication and teamwork. Understand the importance of trust when vision is restricted. Begin to recognise symbols from ordinate survey maps. Understand how to orientate a map and follow a basic route using markers. 	 To develop communication and teamwork skills to overcome challenges. To use symbols on maps to identify potential hazards. To use a map to find markers on a course. To understand what a star orienteering course is. Use a compass to identify direction. To experience a range of activities whilst on a residential trip.